

GCYAA Basketball

7th & 8th Grade

Rules & Regulations

1. RULES & REGULATIONS

Michigan High School Association Basketball rules will apply to whatever the following rules do not cover.

2. GAME

- A. Each game will consist of 4 periods of 8 minutes each. Half time will be 8 minutes long.
- B. Games will be running time with the following exceptions:
 - I. Free throws
 - II. The final 2 minutes of a game if score is within 15 points
- C. No player will be allowed to play all 32 minutes of game time. The only exception will be if you only have 5 players.
- D. All players must sit once before any player sits twice. **ALL PLAYERS WILL PLAY EVERY GAME!** Free substitutions by taking a knee at the scorekeepers desk.
- E. Each team will receive four (4) timeouts. Two (2) thirty (30) second timeouts and two (2) 1 minute timeouts per game, to be used at any time during the game. Time outs may not be used consecutively. Each team will receive 2 timeouts in overtime. Each team will receive two (2), 30 second timeouts in overtime. Time outs from regulation WILL NOT carry over into overtime.
- F. Overtime will consist of a 3 minute overtime period. The final 1 minute will be stop time. If the game is still tied following the first overtime, a 2nd overtime period with the same rules as the 1st overtime period will take place (Double Overtime). All conditions (other than timeouts) from the 4th quarter carry over into overtime.
- G. A full court press may be used at any time unless a team is leading by 12 or more points. The penalty for pressing with a 12 or more point lead will be a warning for the 1st infraction; the 2nd and 3rd infraction will be a press foul. 1 free throw attempt will be awarded. Any infraction after that will result in 2 free throw attempts being awarded.
- H. Alternate possession will be used for all jump ball situations.
- I. The bonus situation (1&1) will begin with the 7th team foul of the quarter. Double bonus will begin with the 10th team foul of the quarter.
- J. Any player committing 5 personal fouls will be removed from the game (fouled out). Any player receiving 2 technical fouls during a game will be removed (ejected) and suspended for one complete game.
- K. There is a **ZERO-TOLERANCE POLICY** for use of profanity and/or explicative by a player on the court or bench, and the coach. Warning will be issued at the start of each game; anyone violating this policy will be ejected from the game, and may face further consequences.

- L. Free throw rule is on the release except for shooter, on the rim.
- M. Fans are not to sit at the end of court bleachers. Fans should be kept up in the sideline bleachers.

3. COACHES

- A. Coaches will be held responsible for the appearance and conduct of their players while the player is on the facility premises.
- B. All coaches will conduct themselves in a sportsmanlike manner at all times. Verbal abuse of an official, player, spectator, or any other person involved in the program is prohibited, and will not be tolerated.
- C. Coaches must be in the gym whenever there is a team function, unless approved by Site Supervisor or Recreation Supervisor.
- D. Staffing for games at the middle school will be scheduled and managed by the Site Supervisor, and consist of the following:

1 - Site Supervisor	2 - Game Coach's
2 - Scorekeepers	2 - Referee's

NOTE: Coach's may not be needed to work games, depending on the current staffing and their team's schedule. The Site Supervisor will make all decisions pertaining to this.

GCYAA RESERVES THE RIGHT TO AMEND, INTERPRET, OR MAKE A DECISION ON ANY NEW OR UNCLEAR SITUATION THAT MAY ARISE, OR ON ANY MATTER THAT IS IN THE BEST INTEREST OF THE LEAGUE AS A WHOLE AND THOSE MEMBERS INVOLVED.

As of 01/06/2022