

Mustang Playoff 2024

Top Two Teams advance to Finals

Pool 1

A	Lime Green Machin	3-0-0	G1	G2	G3	Total
B	DH 1	1-2-0	4	0	5	9
C	Dark Blue Fly Guys	1-2-0	14	18	5	37
D	Light Blue Angels	1-2-0	13	15	17	45
			10	14	19	43

Runs Allowed

Top Two Teams advance to Finals

Pool 2

E	Dark Green Vipers	1-1-0	G1	G2	G3	Total
F	Orange Tangerine T	2-0-0	12	0	9	21
G	Red Cardinals	0-2-0	8	13	0	21
H	DH 2	-	0	14	10	24
			-	-	-	-

Runs Allowed

Playoffs

Mon 6/17

Moe 1	A	vs	B	14-4
Moe 2	C	vs	D	10-13

Moe 3	E	vs	F	8-12
Moe 5	G	vs	H	Canceled

Playoffs

Wed 6/19

Moe 1	A	vs	D	14-0
Moe 2	B	vs	C	15-18

Moe 3	E	vs	H	Canceled
Moe 5	F	vs	G	14-13

*All teams are affected by forfeits. Adjustments for Runs Allowed and adjustments for standings will be updated after pool play.

Playoffs

Mon, 6/24

Moe 1	A	vs	C	17-5
Moe 2	B	vs	D	19-5

Moe 3	E	vs	G	10-9
Moe 5	F	vs	H	Canceled

Championships - (Top 2 teams from each pool)

Wed, 6/26

Upper Championships

Moe 1	B	vs	A	6 PM
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Finals Pool 1

Lower Championships

Moe 5	E	vs	F	6 PM
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Finals Pool 2

Best record in Pool is home team for championships

- Rain Outs will be made up on next available date, no exceptions.

- Home team will be better seed. Identified in Orange.

- Only players approved by the commissioner are eligible for replacement, unauthorized players will disqualify a team.

- 3 Warm up pitches between innings, no Infield practice between innings.

- teams will have 90 seconds to get their teams on the field.

- Each half inning begins when 3rd out is made in the previous inning or maximum batters per inning.

- 2:15 hour time limit from 1st pitch of the game, finish the inning. Mercy Rule is in affect

- If a team is deemed to be stalling the umpire may declare extra time to finish the game.

- Pitching: 3 innings per game, no max for the week.

- Teams are allowed 7 runs max per inning. 6 inning or greater unlimited runs.

Email scores to gcyabaseball@gmail.com

1. Overall record.
2. Head to head.
3. Least runs allowed.
4. Run differential between tied teams
5. Least runs allowed in first game
6. Coin Flip